

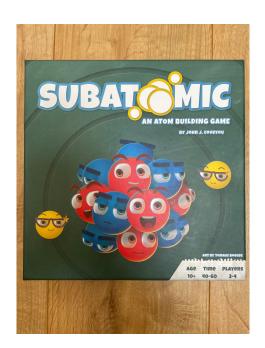
Subatomic – A Atom Building Game			
Duration:	40 – 60		
	min		
Number of players:	2-4	players	
Materials/ Tools needed:	Board, cards, items		
Publisher:	Genius Games		
Game Designer:	John J. Coveyou		
Language	English		
Links:	https://genius-games.eu/collections/science-based-		
	strategy-card-games-board-games/products/subatomic-		
	an-atom-building-game-2nd-		
	edition?_pos=1&_sid=593e37f07&_ss=r		

Type of game:	Main topic:
() board	
(X) card	
() role play	Chemistry / Science
() simulation	
() computer	
() Serious	
() Other: card + app	

Short description/ Goal of the game:

Subatomic is a deck-building game themed around the intersection of particle physics and chemistry. Players try to build Elements, using their subatomic components, in order to score points. Each player starts with a small deck of Up Quarks, Down Quarks and Photon/Gamma Ray Cards that they will use to create subatomic particles (protons, neutrons and electrons). Players then use these subatomic particles to build available Elements, and thus score points, or buy even more powerful cards for their deck in order to score points more efficiently later on in the game.

Image:











Output PR3: Commented Game Collection



Educational value/ Learning Objectives:

- Vocabulary chemistry jargon is being practiced.
- Practicing building elements.

Recommendations for use:

Use Subatomic as a reference when learning about the subject.

Pro's & Contra's:

• Because the game takes 40-60 minutes, you need one lesson to learn/play this game.

Notes & More Pictures:









