

PICTURE PARTY

Duration:	30	min
Number of players:	3-10	player/s
Materials/ Tools needed:	Card set "Picture Party" + scoring board	
Publisher	999 Games	
Creators:	Daan Kreek	
Language	language independent	
Links:	https://pen-en-pion.nl/en/language-judging-others-and-group-spirit-all-in-1-at-picture-party/	

Type of game:

- board
- card
- role play
- simulation
- computer
- Serious
- Other:

Main topic:

How good do you know each other and what are your preconceived notions about each other?

Short description/ Goal of the game:

The game includes 100 double sided photo cards. Every player receives a card with a number (1-10) and a meeple of the same color as the card. Also everyone gets 10 cards with the numbers 1-10 to vote.

One by one a photo is placed on the board. Then all players vote secretly who they think which of the other players 'matches' that photo. Voting cards are turned and points collected.

Image:



Educational value/ Learning Objectives:

- Icebreaking
- What are your prejudices, how do others see you?
- Conversation in the group and ask students for arguments for their choices.
- Getting to know each other



Recommendations for use:

- for new teams getting to know each other by discussing preconceived notions about each other
- You can use the cards for a storytelling game
- Playing in teams

Pro's & Contra's:

- Before you start take a look at the photo's, maybe you have to select some.
- Be careful that this game is not going to be something only about prejudice. Take the time to reflect: why did you choose him/here? What is the reaction of that person?

Tips and Tricks for Facilitators

How to adapt game for different groups, topics, occasions/needs

- Group process
- Discussion in groups
- Awareness of judgments and/or of your appearance

Feedback questions

- What can I learn from this activity?
- Did you find that some answers surprise you?

Further discussion topics

- How do you look at people after this game?
- What are you proud of when people voted at you?
- Are there things you want to change?

