

Age of Empires

Duration:	20+	min
Number of players:	1	player/s
Materials/ Tools needed:	PC/Consoles	
Publisher:	Xbox game studios	
Game Designer:	Relic Entertainment	
Language	Multilingual	
Links:	https://www.ageofempires.com/	

Type of game:

- board
- card
- role play
- simulation
- computer
- Serious
- Other:

Main topic:

Real Time Strategy game where player

Short description/ Goal of the game:

Age of Empires is a series of historical real-time strategy video games, originally developed by Ensemble Studios and published by Xbox Game Studios. The first game was Age of Empires, released in 1997. Nine total games within the series have been released so far as of October 28, 2021.

Image:



Educational value/ Learning Objectives:

In this videogame players learn about history, technology and weapons while working on resource management.

Recommendations for use:

Pro's & Contra's:

Age of Empires had a series of educational documentaries charting the history of various weapons, technologies and lands: <https://www.youtube.com/@ageofempires>

Age of Empires IV players can now earn college credit with UArizona-created content: <https://news.arizona.edu/story/age-empires-iv-players-eligible-uarizona-credit-through-history-department-collaboration>



